



CIS 150 – Data Communication and Networks, Section 1 (4 credits)

2:00 p.m. – 3:50 p.m. TR Location: SCI B238

Instructor: Daehee (Danny) Kim, PhD **Office:** B231, Science Building
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Course Description

This course provides introduction of fundamental concepts in the design and implementation of computer communication networks, their protocols, and architectures. Students learn popular network applications such as Web browser, FTP client, remote connection, and email work on computer networks. Topics to be covered include: physical basis for communication; modulation techniques; synchronous and asynchronous transmission; analog and digital signaling; multiplexing; communication hardware, software and protocols; routing algorithms; error detection and correction; basic concepts of local and wide area networks; network topologies.

Prerequisites

CNMT110 (Object-Oriented Programming)

Objectives

- Understand the Internet architecture and layering.
- Learn protocol design principles particularly TCP/IP
- Investigate naming and routing related issues
- Learn how to analyze network protocols for tradeoffs
- Design and/or implement a protocol for a given set of constraints

Required Text and Material Purchase

Kurose. Computer Networking a Top-Down Approach, 6th Edition. ISBM: 978-0-13-285620-1

Grading Policy:

Assessment:

- Midterm 1 15% (10/5 Thursday, in class)*
- Midterm 2 15% (11/9 Thursday, in class)*
- Final Exam 30% (12/20 Wednesday, 2:45 pm ~ 4:45 pm, Comprehensive Exam)
- 5 Assignments 20% (4% per assignment)
- 5 Quiz 15% (3% per quiz)
- Attendance 5% (sign on attendance sheet every class)

* Dates can be changed based on class progress

Grading scale:

Final grades will be determined according to the following scale:

		A	100 – 92%	A-	91 – 90%
B+	89 – 87%	B	86 – 83%	B-	82 – 80%
C+	79 – 77%	C	76 – 73%	C-	72 – 70%
D+	69 – 66%	D	65 – 60%	F	< 60%

Assignments

Assignments will be announced in class and posted on D2L. If you miss class, it is your responsibility to check D2L for any homework assignments and supporting material which may have been given out during class. I recommend that you start working on assignments as soon as possible after they have been announced. Assignments for this class almost always take longer than originally anticipated; starting early greatly increases your odds of completing the assignment to your satisfaction. Please call, email or see the instructor as soon as possible, and **before the due date**, with any questions or concerns about an assignment.

Due Dates & Late Assignments

Unless otherwise noted by the instructor, assignments should be submitted before class (soft copy of report document) and in the beginning of class (hard copy of report document) on the due date. Report document should contain following contents and use the template given by instructor.

- Short description of each question.
- How you solve each question.
- Screen capture of running results.

For the late assignments up to one week, the following reduction of the given points will be deducted.

- After due date ~ 1 week: 30% deduction of given points
- After 1 week ~ 2 weeks: 60% deduction of given points
- After 2 weeks: no points will be given.

Assignments may only be made up if the absence was due to documented illness, approved university activity or family emergency. If you miss class or an assignment due to an approved university activity, illness or family emergency on the day an assignment is due, it is your responsibility to contact the instructor **before the start of class that day** in order to make alternative arrangements.

Attendance

This class assumes perfect attendance. In the event you need to miss a class, please contact the instructor before absence, and consult with classmates regarding material you may have missed. Absence without excuse to the instructor will have an effect on your grade.

Academic Standards

The University of Wisconsin – Stevens Point is an academic community of individuals committed to the pursuit of learning, the acquisition of knowledge, and the education of all who seek it. This course expects that all work turned in for a grade is your own, or that of your group. A description of your rights and responsibilities as a member of the UWSP community can be found at:

<http://www.uwsp.edu/dos/Pages/Information%20for%20Students.aspx>

Student Academic Standards and Disciplinary Procedures (UWS/UWSP Chapter 14) is available at

<http://www.uwsp.edu/dos/Documents/Community%20Rights%20and%20Responsibilities.pdf#page=8>

Academic Dishonesty Policy

Students may discuss assignments with each other and may seek help from the instructor. However, since assignment scores count as a part of the final grade, students must limit the amount of outside help they receive. Students must not copy any part of another person's work or break an assignment into a team project (unless directed to do so by the instructor). If there is ANY doubt in your mind about the amount of help given/received you should immediately consult with your instructor BEFORE submitting the assignment.

Any student who submits an assignment or exam which is in whole or in part the work of another person and any student (whether enrolled in the course or not) who so assists another student will be prosecuted under Chapter UWSP 14 of the Rules of the Board of Regents of the University of Wisconsin System, Wisconsin Administrative Code. Depending upon the severity of the infraction, the consequences of such an act range from a verbal reprimand to an "F" in the course to expulsion from the University.

Cell Phone, IM and Recording Devices

Please turn off cell phones before entering the classroom. Cell phones may not be used in the classroom without prior permission of the instructor. Instant messaging, including *Facebook and social media sites*, should also be turned off, unless you are communicating with a group member working remotely. If you would like to record (video or audio) any aspect of this course, please seek prior permission from the instructor.

Emergency Preparedness

In the event of a medical emergency, call 911 or use red emergency phone located outside of the Public Science Hall Lab (B238). Offer assistance if trained and willing to do so. Guide emergency responders to victim. In the event of a tornado warning, proceed to the lowest level interior room without window exposure at SCIENCE A224. In the event of a fire alarm, evacuate the building in a calm manner. Meet near the grassy area near Lot X. Notify instructor or emergency command personnel of any missing individuals.

Active Shooter – Run/Escape, Hide, Fight. If trapped hide, lock doors, turn off lights, spread out and remain quiet. Follow instructions of emergency responders. See UW-Stevens Point Emergency Management Plan at www.uwsp.edu/rmgt for details on all emergency response at UW-Stevens Point.

Communication by email

I do a lot of communication by email. When you email me, please include "CIS150:" in the beginning of subject. It will help me differentiate your email for this course with other emails.

Course schedule

- See "CIS150_schedule.pdf".

CIS150 – Data Communication and Networks: TENTATIVE COURSE SCHEDULE

*** Dates and topics are subject to change ***

Week	Approx. Dates	Topics	Homework	Exam	Chapters
1	9/5	syllabus, introduce (class, person), survey			
	9/7	Practice: Linux			
2	9/12	What is Internet, network edge, network core			Ch1
	9/14	Delay, loss, throughput in networks, protocol layers and service models, Network under attack Practice: Wireshark	HW1		Ch1
3	9/19	Principles of network applications, network application architecture (client-server, P2P, hybrid), process, socket communication, How to choose transport protocols (TCP/UDP)		Quiz1	Ch2
	9/21	Practice: Remote Method Invocation (RMI)			Ch2
4	9/26	Web and HTTP, FTP, SFTP, email (SMTP, mail message format, mail access protocols), POP3, IMAP			Ch2
	9/28	Practice: Web, HTTP, SFTP, Email, RMI in Linux	HW1 due HW2	Quiz2	Ch2
5	10/3	Midterm1 review			
	10/5	Midterm1		Midterm1	
6	10/10	DNS, P2P applications, GUI programming Socket programming (TCP, UDP)			Ch2
	10/12	Practice: Socket programming			Ch2
7	10/17	Concurrent programming for server application			
	10/19	Practice: concurrent programming	HW2 due HW3	Quiz3	
8	10/24	Transport-layer services, multiplexing and demultiplexing, connectionless Transport (UDP), reliable data transfer protocol (pipeline, go-back-N), Reliable data transfer (selective repeat),			Ch3
	10/26	Practice: UDP socket programming			Ch3
9	10/31	TCP (connection, header structure, sequence and acknowledge numbers, RTT and timeout), TCP(RTT and timeout, fast retransmit, flow control, TCP session termination), TCP congestion control			Ch3
	11/2	Practice: GNS3: deploy LAN and WAN	HW3 due HW4	Quiz4	Ch3

10	11/7	Midterm2 review			
	11/9	Midterm2		Midterm2	
11	11/14	IP addressing, Router, Packet Fragmentation, Internet Protocol (forwarding and addressing), DHCP, NAT, ICMP			Ch4
	11/16	Practice: Deploying private network, DHCP, develop network game (TicTacToe)			
12	11/21	Practice: REST application			
	11/23	No class (Thanks giving)			
13	11/28	Routing algorithms (link state and distance vector), Autonomous system (AS)			Ch4
	11/30	RIP, OSPF, BGP, broad cast routing, spanning tree, Multicast routing	HW4 due HW5		Ch4
14	12/5	Introduction to link layer, MAC address, switching, error-detection and error-correction			Ch5
	12/7	Multiple access protocols (channel partition, random access, taking turns)		Quiz5	Ch5
15	12/12	Practice: IPSec (IP security)			
	12/14	Final Review	HW5 due		
16	12/20	Final (Wednesday, 2:45pm ~ 4:45pm), Comprehensive		Final	